



CTHULHU RISING

INVESTIGATOR SHEET

PERSONAL INFORMATION

Name: _____ Height: _____ Player Name: _____
 Age: _____ Weight: _____ Place of Birth: _____
 Profession: _____ Gender: _____ Employer: _____

CHARACTERISTICS:

CURRENT: STR: _____ CON: _____ SIZ: _____ INT: _____ POW: _____ DEX: _____ APP: _____ EDU _____
ORIGINAL: STR: _____ CON: _____ SIZ: _____ INT: _____ POW: _____ DEX: _____ APP: _____ EDU _____

SELECTED ATTRIBUTES:

Damage Modifier: _____ Move Rate: _____ DEX SRM (Missile SRM): _____ +SIZ SRM _____ =MELEE SRM _____

SKILLS:

<p>AGILITY: ()</p> <p>Climb: (40) <input type="checkbox"/> _____ Dodge: (05) <input type="checkbox"/> _____ EVA: (00) <input type="checkbox"/> _____ Jump: (25) <input type="checkbox"/> _____ Swim: (15) <input type="checkbox"/> _____ Throw: (25) <input type="checkbox"/> _____ Unarmed Cmbt: (25) <input type="checkbox"/> _____ Zero G Cmbt: (05) <input type="checkbox"/> _____</p> <p>COMMUNICATION: ()</p> <p>Bargain: (10) <input type="checkbox"/> _____ Entertain: _____ (05) <input type="checkbox"/> _____ Fast Talk: (05) <input type="checkbox"/> _____ Interrogation: (05) <input type="checkbox"/> _____ Streetwise: (10) <input type="checkbox"/> _____ Orate: (05) <input type="checkbox"/> _____ Speak Languages: Own: _____ (30) _____ _____ (15) _____ _____ (00) _____</p> <p>KNOWLEDGE: ()</p> <p>Armoury: (05) <input type="checkbox"/> _____ Astronomy: (05) <input type="checkbox"/> _____ Administration: (10) <input type="checkbox"/> _____ Computer: Operation (15): <input type="checkbox"/> _____</p>	<p>Programming: <input type="checkbox"/> _____ Security: <input type="checkbox"/> _____ Data Analysis: (25) <input type="checkbox"/> _____ Demolitions: (00) <input type="checkbox"/> _____ Electronics: (05) _____ Communications: <input type="checkbox"/> _____ Security: <input type="checkbox"/> _____ Systems: <input type="checkbox"/> _____ Engineering: (00) <input type="checkbox"/> _____ Planetary: <input type="checkbox"/> _____ Space: <input type="checkbox"/> _____ Evaluate: (05) <input type="checkbox"/> _____ History: (20) <input type="checkbox"/> _____ Law: (05) <input type="checkbox"/> _____ Mechanical: (05) <input type="checkbox"/> _____ Aerospace: <input type="checkbox"/> _____ Vehicle: <input type="checkbox"/> _____ Medical: (00) _____ First Aid: (10) <input type="checkbox"/> _____ Surgery: (00) <input type="checkbox"/> _____ Xeno: (00) <input type="checkbox"/> _____ Navigation: (05) <input type="checkbox"/> _____ Natural History: (05) <input type="checkbox"/> _____ Occult: (05) <input type="checkbox"/> _____ Pilot: (00) _____ Aerospace: <input type="checkbox"/> _____ Spacecraft: <input type="checkbox"/> _____ Pharmacy: (05) <input type="checkbox"/> _____ Psychoanalysis: (00) <input type="checkbox"/> _____ Psychology: (00) <input type="checkbox"/> _____ Religion: (10) <input type="checkbox"/> _____</p>	<p>Read/Write Language: _____ _____ _____</p> <p>Sciences: (05) Biology: <input type="checkbox"/> _____ Chemistry: <input type="checkbox"/> _____ Geology: <input type="checkbox"/> _____ Physics: <input type="checkbox"/> _____ Planetology (00): <input type="checkbox"/> _____ Xeno-Archeology (00): <input type="checkbox"/> _____ Survival: (05) <input type="checkbox"/> _____ Tactics (small unit): (05) <input type="checkbox"/> _____ Vacc Suit: (00) <input type="checkbox"/> _____</p> <p>MANIPULATION: ()</p> <p>Conceal: (05) <input type="checkbox"/> _____ Devise: (05) <input type="checkbox"/> _____ Vehicle: (05) <input type="checkbox"/> _____</p> <p>PERCEPTION: ()</p> <p>Listen: (25) <input type="checkbox"/> _____ Recon: (05) <input type="checkbox"/> _____ Spot Hidden: (25) <input type="checkbox"/> _____ Search: (25) <input type="checkbox"/> _____</p> <p>STEALTH: ()</p> <p>Hide: (10) <input type="checkbox"/> _____ Sneak: (10) <input type="checkbox"/> _____</p>
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COMBAT SKILLS: (A% MOD _____) (P% MOD _____)

WEAPON:	SR	A%:	P%:	DAMAGE:	AMMO:

HIT POINTS:

HIT LOCATIONS:

Melee	Missile	Location	AP/HP
01-04	01-03	R Leg	/
05-08	04-06	L Leg	/
09-11	07-10	Abdom	/
12	11-15	Chest	/
13-15	16-17	R Arm	/
16-18	18-19	L Arm	/
19-20	20	Head	/

